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6 tracks, each with 4 complete stages to race through before crossing the finish line! Each track is between 10 and 15 miles in length! Plus 6 variant tracks (with different time-of-day and weather conditions) to be unlocked by winning times!

5 exotic supercars and 5 classic muscle cars! Plus 4 bonus cars to be unlocked by winning times. 3 "Championship Cup Races" plus quarter-mile dragstrip racing. Full multiplayer support. Even more hot tunes featuring the music of Orbital and the Younger, Younger 28s!

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If you see an illegal copy of this game, please report it to Accolade and to the Software Publisher's Association. The SPA phone number is 800/388-7478.

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Test Drive® 4 v1.0 Demo  
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## 1. SYSTEM REQUIREMENTS

### *Minimum System*

Pentium® 90  
Windows® 95  
16MB RAM  
SVGA video card  
16-bit sound card  
DirectX™ 5.0  
50MB free hard drive space (3Dfx version); 43MB (Normal)  
3Dfx -based graphics accelerator (3dfx version).

### *Recommended System*

Pentium 166  
3Dfx-based graphics accelerator (Glide 2.43 drivers required; included with Test Drive 4 Demo).  
32MB RAM  
DirectInput™ compatible joysticks, gamepads, and steering wheels supported.

## 2. GETTING STARTED INSTALLATION

### *To install the Test Drive 4 Demo:*

- Go to the directory where you downloaded the demo.
- Double-click on the **TD4demo** or **TD43demo** Zip file (depending on which one you downloaded).
- Follow the onscreen prompts to unzip the Test Drive 4 Demo.

## LAUNCHING THE TEST DRIVE 4 DEMO

### *To launch the Test Drive 4 Demo:*

- Double-click the **My Computer** icon (or whatever you named it if you changed the name) on your Windows 95 desktop.
- Double-click the **C:** drive icon.
- Double-click on **PROGRAM FILES** then **ACCOLADE** then **TD4 Demo** directory
- Double-click on **Td43dfx** for the 3dfx version or **Td4norm** for the normal version (depending on which one you installed).

## 3. GENERAL TROUBLESHOOTING

Visit our website at [www.accolade.com](http://www.accolade.com) for the latest updates on Test Drive 4.

### *No Dash Visible for Dashboard View in High Res*

In order to get the dashboard visible in High Res mode, you need to press the **F1** key to make the screen full size. The default screen size is one step down from full screen.

### *Running Programs*

We would suggest that you do not have any programs running while you attempt to play the Test Drive 4 Demo. Virus protection programs, utility programs, screen savers, and internet chat programs may cause conflicts with the game and should be turned off before playing the Test Drive 4 Demo.

### *Speeding Up Gameplay*

The Test Drive 4 Demo will run more slowly on computers closer to the minimum system requirements than those whose specifications are closer to the recommended system requirements. Here are a some suggestions for improving speed...

- In **Options**, go to the **Display Menu** and select the **Low** setting.

*NOTE: This display mode does not apply to 3Dfx or other 3D hardware-accelerated versions.*

- In **Options**, go to the **Display Menu** and set the View to **Low**.

- Press **[F1]** to reduce the size of the gameplay window.

### **Video Issues**

If the Test Drive 4 Demo runs in a small window, surrounded by a large black border, instead of running full-screen, your video card may be having difficulty when switching between the various screen resolutions used in the Test Drive 4 Demo. In most cases, this problem can be resolved by manually changing your desktop area to 640x480.

*To change your desktop area, also known as "display area" or "resolution":*

- Click **START** on the Windows 95 Taskbar.
- Select **Settings** then click on **Control Panel**.
- Double-click on **Display** to open the Display Properties window.
- Click on the **Settings** tab.
- Adjust the **Desktop Area** to 640x480.

### *Diamond Viper PCI Users*

You may experience severe color palette corruption on game play screens with low resolution selected. The game play screens may appear with a blue hue. There is no known fix for the problem at this time. However, colors will appear normally with high resolution selected.

### *Matrox Mystique Users*

In rare instances you may experience a "crunched" screen when playing in low resolution. This problem could be the result of an incorrect monitor setting in the display properties. Make sure that your monitor is set up correctly in the display control panel.

### *Common Error Messages: 3Dfx Version*

If the message, "**A required .DLL file, GLIDE 2X.DLL was not found**" appears, you probably do not have the current GLIDE 2X Runtime Drivers for Voodoo Graphics and Voodoo Rush. These drivers are required for the 3Dfx enhanced version of the Test Drive 4 Demo. The updated GLIDE Runtime Drivers (Version 2.43) are located in the 3DFXDRV folder of your Test Drive 4 Demo.

*To install the Glide drivers:*

- Click **START** on the Windows 95 Taskbar.
- Select **Run**.
- Type **c:\TD4 Demo\3DFXDRV\GRTVGR.exe**
- Click **OK**.
- Click **Setup** and follow the on-screen instructions to complete the installation of the GLIDE 2.43 Runtime Drivers.

## **4. DIRECTX™**

The Test Drive 4 Demo requires DirectX 5 to run. If this is not installed on your PC, please visit the Microsoft Web Page at: <http://www.microsoft.com/directx/resources/dx5end.htm>

If you are experiencing video, sound, or input (keyboard, controllers, etc.) problems, you may have a computer with hardware not using DirectX Certified drivers. DirectX Certified hardware is certified by Microsoft to work with games written to DirectX. You may just need to update your drivers for your hardware to become DirectX Certified.

*To check your hardware for DirectX Certification:*

- Double-click the **My Computer** icon (or whatever you named it if you changed the name) on your Windows 95 desktop.
- Double-click the **C:** drive icon.
- Double-click the **Program Files** folder.
- Double-click the **DirectX** folder.
- Double-click the **Setup** folder.
- Double-click the **Dxsetup.exe** icon.

You'll see a list of components that comprise DirectX, followed by a version number. If you have hardware that is DirectX certified, the word "Certified" will appear to the right of the version number of those components. If there is no text that appears after the version numbers, or "No hardware support" appears, then that piece of hardware(s) is not certified by Microsoft and your game may not function properly. Please contact your hardware manufacturer for instructions on updating your drivers.

## 5. CONTROLS

The Test Drive 4 Demo can be played with the keyboard or with several other controllers.

### *Keyboard Controls:*

The default keyboard configuration is as follows:

[RIGHT ARROW]	Turn right
[LEFT ARROW]	Turn left
[UP ARROW]	Accelerate
[DOWN ARROW]	Brake/Reverse*
[SPACE BAR]	Brake/Reverse*
[A]	Shift Gears Up
[Z]	Shift Gears Down
[X]	Horn
[ESC]	Pause
[F1]	Change the size of the gameplay window (Normal Only)
[F2]	Change View/Draw Distance
[F4]	Change Camera Viewpoint

\*To reverse, press key until car stops; then release key and press again to back up the car.

### *Other Supported Controllers*

The Test Drive 4 Demo supports the following controllers: Microsoft SideWinder gamepad, Gravis gamepad, Gravis Gamepad Pro, Mad Catz analog steering wheel, Mad Catz gamepad, Thrustmaster T2 analog steering wheel. There is also a "generic" joystick you can select.\*\* If your controller is not calibrated with Windows 95, your controller may not function properly with the Test Drive 4 Demo.

\*\*NOTE: If you own a joystick not listed above, you can select the Mad Catz steering wheel as your controller in the controller selection screen (make sure that your controller is set up as a 2 axis - 4 button joystick). Pushing forward on the joystick accelerates your car, pulling back on the joystick brakes/reverses. Button 1 shifts up and button 2 shifts down.

If you select the generic joystick as your controller of choice, you will **only** be able to play with an automatic transmission. Pushing forward on the controller will accelerate your car and pulling back will brake/reverse. You will not be able to change gears, even if you selected manual transmission. You may also have to calibrate/test your joystick with Windows 95.

### *Setting Up Your Controller in Windows 95:*

If you are using a joystick or any other controller, that controller must be setup in the Windows 95 Control Panel in order for it to function correctly with the Test Drive 4 Demo. To setup your controller:

- Click **START**.
- Go to **Settings** and select **Control Panel**.
- Double-click the **Joystick** icon (or Game Controllers icon).
- Follow the on-screen instructions.

### *Changing Controller Configurations*

The Microsoft SideWinder gamepad, Gravis gamepad, Gravis Gamepad Pro, Mad Catz analog steering wheel, and Mad Catz gamepad have different pre-set configurations for you to choose from. To change configurations, go to **Options** from the **Main Menu** and select **Controller Configuration**. Use the left and right cursor keys to change controllers. When you see the controller you have connected, press the

up or down cursor key to view the different pre-set controller configurations. Press **[ENTER]** to select the configuration of your choice. **You must set your controller configuration each time you launch the Test Drive 4 Demo.**

NOTE: If your controller isn't working properly, check that it is calibrated in Windows 95. If it is not calibrated, you may encounter a problem where you may not be able to move your cursor around the menu screens of the Test Drive 4 Demo.

## **6. TECHNICAL SUPPORT**

If you need help with the Test Drive 4 Demo, please feel free to contact the swell guys in our Technical Support department for assistance.

**PHONE:** (408) 296-8400  
Accolade can help you by phone between the following hours:  
Monday - Thursday 8:00am - 5:00pm PST, and  
Friday 9:00am - 5:00pm PST

**FAX:** Faxes may be sent anytime to: (408) 246-0231

**WWW:** <http://www.accolade.com>  
[techhelp@accolade.com](mailto:techhelp@accolade.com)

**MAIL:** Accolade Tech Support  
5300 Stevens Creek Blvd.  
Suite 500  
San Jose, CA 95129

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